

## Lecture 6: Probability Computations, Failure Events

# Motivation

- ▶ some logic rules require proving lossless properties:  
e.g., one-sided tactic invocation on pRHL.  
(reminder:  $c$  is lossless if  $\Pr [c : \text{true}] = 1$ )
- ▶ reasoning on crypto proofs often involves bounding the probability of events.  
e.g., from reasoning on equivalence up to an event

---

$$\Pr[f1 : \text{res}] \leq \Pr[f2 : \text{res}] + \Pr[f2 : \text{event}].$$

---

# Bounded Hoare judgements

$$[c : \Psi \Longrightarrow \Phi] \leq \delta$$

- ▶  $\Psi, \Phi$  predicates on the initial and final memories (resp)
- ▶  $\delta$  a real expression evaluated in the initial memory

## Interpretation

$$\forall m, \Psi m \Rightarrow \llbracket c \rrbracket m \mathbb{1}_\Phi \leq \delta m$$

# Examples

---

```
module type Adv = {  
  fun g():bool  
}.
```

```
module M1 (A:Adv) = {  
  var b1, b2:bool  
  fun main () : unit = {  
    b2 = A.g();  
    b1 = ${0,1};  
  }  
}.
```

```
lemma ex10 (A<:Adv):  
  bd_hoare[M1(A).main: true  $\implies$  M1.b2 = M1.b1]  $\leq$  (1/2).
```

---

# Examples

---

**const** qS : int.

**axiom** qS\_pos : 0 < qS.

**module type** Adv2 = { **fun** h() : bitstring set }.

**module** M4(A : Adv2) = {

**var** bs : bitstring set

**fun** f () : bool = {

**var** b : bitstring; **var** r : bool = false;

    bs = A.h();

**if** (card bs < qS) { b = \$dword; r = mem b bs;}

**return** (r);

  }

}.

**lemma** ex14 (A <: Adv2) :

**islossless** A.h  $\Rightarrow$

**bd\_hoare**[M4(A).f : true  $\Rightarrow$  res]  $\leq$  (qS \* 1 / (2<sup>qS</sup>)).

---

# Properties

relation to **Pr** expressions:

$$[c : \Psi \Longrightarrow \Phi] \leq \delta \iff \forall m, \Psi m \Rightarrow \text{Pr}[c, m : \Phi] \leq \delta$$

relation to standard Hoare Logic:

$$c : \Psi \Longrightarrow \Phi \iff [c : \Psi \Longrightarrow \neg\Phi] = 0$$

$$c : \Psi \Longrightarrow \Phi \wedge [c : \Psi \Longrightarrow \text{true}] = \delta \iff [c : \Psi \Longrightarrow \Phi] = \delta$$

# Skip statements

$$\frac{\Psi \Rightarrow \Phi \quad \delta = 1}{[\text{skip} : \Psi \Longrightarrow \Phi] = \delta}$$

- ▶ why 1?
- ▶ what if  $= 0$ ? when post doesn't hold?  
In that case one can rely on this property:

$$[c : P \Longrightarrow Q] = 0 \Leftrightarrow c : P \Longrightarrow \neg Q$$

## Other trivial tactics

exfalse:

$$\overline{[c : \textit{false} \implies \Phi] \leq \delta}$$

pr\_bounded:

$$\overline{[c : \Psi \implies \Phi] \leq 1}$$

$$\overline{[c : \Psi \implies \Phi] \geq 0}$$



## Other trivial tactics

exfalse:

$$\overline{[c : \textit{false} \Longrightarrow \Phi] \leq \delta}$$

pr\_bounded:

$$\overline{[c : \Psi \Longrightarrow \Phi] \leq 1} \quad \overline{[c : \Psi \Longrightarrow \Phi] \geq 0}$$

both, among others, components of the “trivial” tactic for Hoare judgements.

# Reasoning about sequential composition

## Main difficulty

$$[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta$$

(what to claim about intermediate program point?)

If  $c_1$  or  $c_2$  are deterministic statements then it is often simple.

But does a rule like the following hold?

$$\frac{[c_1 : \Psi \Longrightarrow \chi] = \delta_1 \quad [c_2 : \chi \Longrightarrow \Phi] = \delta_2}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta_1 \delta_2}$$

# Main difficulty

The answer is **NO**.

$$[x = \{0, 1\}; y = \{0, 1\} : true \implies x \vee y] = \frac{3}{4}$$

$$\frac{[x = \{0, 1\} : true \implies x] = \frac{1}{2} \quad [y = \{0, 1\} : x \implies x \vee y] = 1}{[x = \{0, 1\}; y = \{0, 1\} : true \implies x \vee y] = ??}$$

# seq tactic

**Syntax:** seq  $\chi$   $\delta_1$   $\delta_2$   $\delta_3$   $\delta_4$

$$\frac{\begin{array}{l} [c_1 : \Psi \Longrightarrow \chi] \leq \delta_1 \quad [c_2 : \chi \Longrightarrow \Phi] \leq \delta_2 \\ [c_1 : \Psi \Longrightarrow \neg\chi] \leq \delta_3 \quad [c_2 : \neg\chi \Longrightarrow \Phi] \leq \delta_4 \\ \delta_1\delta_2 + \delta_3\delta_4 \leq \delta \end{array}}{[c_1; c_2 : \Psi \Longrightarrow \Phi] \leq \delta}$$

- ▶ case analysis on intermediate program point
- ▶ bound splitting

# seq tactic

example:

$$[x = \$\{0, 1\}; y = \$\{0, 1\} : true \implies x \vee y] = \frac{3}{4}$$

verification subgoals:

$$[x = \$\{0, 1\} : true \implies x] = \frac{1}{2} \quad [y = \$\{0, 1\} : x \implies x \vee y] = 1$$

$$[x = \$\{0, 1\} : true \implies \neg x] = \frac{1}{2} \quad [y = \$\{0, 1\} : \neg x \implies x \vee y] = \frac{1}{2}$$

---

$$[x = \$\{0, 1\}; y = \$\{0, 1\} : true \implies x \vee y] = \frac{1}{2} + \frac{1}{2} \frac{1}{2}$$

# seq tactic

Fortunately, the rule application can be often simplified.

E.g., if  $c_1$  is deterministic:

$$\begin{array}{l} [c_1 : \Psi \Longrightarrow \chi] = \delta_1 (=1) \quad [c_2 : \chi \Longrightarrow \Phi] = \delta_2 (= \delta) \\ [c_1 : \Psi \Longrightarrow \neg\chi] = \delta_3 (=0) \quad [c_2 : \neg\chi \Longrightarrow \Phi] = \delta_4 (=?) \\ \delta_1 \delta_2 + \delta_3 \delta_4 \leq \delta \\ \hline [c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta \end{array}$$

seq  $\chi$   ~~$\delta_1$~~   ~~$\delta_2$~~   ~~$\delta_3$~~   ~~$\delta_4$~~

# seq tactic

However, still some limitations...

---

```
{true}
x = [1..10];
y = [1..10];
{x < y} <=  $\frac{9}{20}$ 
```

---

What would you suggest as intermediate assertion?

# seq tactic

However, still some limitations...

---

```
{true}
x = [1..10];
y = [1..10];
{x < y} <=  $\frac{9}{20}$ 
```

---

What would you suggest as intermediate assertion?

Is there candidate for the rule generalization?



# wp tactic

## deterministic straight-line code

- ▶ assignments, and
- ▶ conditionals containing only straight-line code

$$\frac{[c_1 : \Psi \Longrightarrow \text{wp}(c_2, \Phi)] = \delta}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta}$$

- ▶ bound expression  $\delta$  is not modified, depends exclusively of the initial memory,
- ▶ no need to reason on intermediate case analysis, nor bound splitting:

$$\frac{\begin{array}{ll} [c_1 : \Psi \Longrightarrow \chi] = \delta_1 (= \delta) & [c_2 : \chi \Longrightarrow \Phi] = \delta_2 (= 1) \\ [c_1 : \Psi \Longrightarrow \neg\chi] = \delta_3 (= ?) & [c_2 : \neg\chi \Longrightarrow \Phi] = \delta_4 (= 0) \end{array}}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta_1\delta_2 + \delta_3\delta_4}$$

# wp tactic

## deterministic straight-line code

- ▶ assignments, and
- ▶ conditionals containing only straight-line code

$$\frac{[c_1 : \Psi \Longrightarrow \text{wp}(c_2, \Phi)] = \delta}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta}$$

- ▶ bound expression  $\delta$  is not modified, depends exclusively of the initial memory,
- ▶ no need to reason on intermediate case analysis, nor bound splitting:

$$\frac{\begin{array}{ll} [c_1 : \Psi \Longrightarrow \chi] = \delta_1 (= \delta) & [c_2 : \chi \Longrightarrow \Phi] = \delta_2 (= 1) \\ [c_1 : \Psi \Longrightarrow \neg\chi] = \delta_3 (= ?) & [c_2 : \neg\chi \Longrightarrow \Phi] = \delta_4 (= 0) \end{array}}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta_1\delta_2 + \delta_3\delta_4}$$

# wp tactic

## deterministic straight-line code

- ▶ assignments, and
- ▶ conditionals containing only straight-line code

$$\frac{[c_1 : \Psi \Longrightarrow \text{wp}(c_2, \Phi)] = \delta}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta}$$

- ▶ bound expression  $\delta$  is not modified, depends exclusively of the initial memory,
- ▶ no need to reason on intermediate case analysis, nor bound splitting:

$$\frac{\begin{array}{ll} [c_1 : \Psi \Longrightarrow \chi] = \delta_1 (= \delta) & [c_2 : \chi \Longrightarrow \Phi] = \delta_2 (= 1) \\ [c_1 : \Psi \Longrightarrow \neg\chi] = \delta_3 (= ?) & [c_2 : \neg\chi \Longrightarrow \Phi] = \delta_4 (= 0) \end{array}}{[c_1; c_2 : \Psi \Longrightarrow \Phi] = \delta_1\delta_2 + \delta_3\delta_4}$$

## wp example

---

```
module M = {  
  var x : real  
  var y : bool  
  fun foo () : unit = {  
    if (y) {  
      y = $0,1;  
    }  
    x = 1%r;  
  }  
}
```

---

$[ \text{if } b \text{ then } y = \$\{0,1\}; x = 1 : M.x = \frac{1}{2} \vee M.y \implies M.y \vee M.x = 1 ] = M.x$

*wp (+simplify)*

$[ \text{if } b \text{ then } y = \$\{0,1\} : M.x = \frac{1}{2} \vee M.y \implies M.y ] = M.x$

# Distr library

some reminder on the formalization of distributions:

- ▶  $\alpha$  *distr* primitive type
- ▶  $\mu : \alpha \text{ *distr*} \rightarrow (\alpha \rightarrow \text{bool}) \rightarrow \text{real}$
- ▶ **op**  $\text{in\_supp } x (d : \alpha \text{ *distr*)} : \text{bool} = 0\%r < \mu\_x d x$
- ▶ **op**  $\mu\_x(d : \alpha \text{ *distr*, } x) : \text{real} = \mu d ((=) x)$
- ▶ **op**  $\text{weight}(d : \alpha \text{ *distr*)} : \text{real} = \mu d \text{ cpTrue}$

# rnd tactic (general version)

**Syntax:**  $\text{rnd } \varphi \delta_1 \delta_2 \delta_3 \delta_4$

$$\begin{array}{c} \delta_1 \delta_2 + \delta_3 \delta_4 \leq \delta \\ [c : \Psi \implies \varphi] \leq \delta_1 \\ \varphi \implies \mu d (\lambda v, v \in \text{supp } d \implies \Phi [v/x]) \leq \delta_2 \\ [c : \Psi \implies \neg \varphi] \leq \delta_3 \\ \neg \varphi \implies \mu d (\lambda v, v \in \text{supp } d \implies \Phi [v/x]) \leq \delta_4 \\ \hline [c; x = \$d : \Psi \implies \Phi] \leq \delta \end{array}$$

# rnd tactic (general version)

**Syntax:**  $\text{rnd } \varphi \ \delta_1 \ \delta_2 \ \delta_3 \ \delta_4 \ p$

$$\begin{array}{c} \delta_1 \delta_2 + \delta_3 \delta_4 \leq \delta \\ [c : \Psi \implies \varphi] \leq \delta_1 \\ \varphi \implies \mu d p \leq \delta_2 \wedge (\forall v, v \in \text{supp } d \implies \Phi [v/x] \implies p v) \\ [c : \Psi \implies \neg \varphi] \leq \delta_3 \\ \neg \varphi \implies \mu d p \leq \delta_4 \wedge (\forall v, v \in \text{supp } d \implies \Phi [v/x] \implies p v) \\ \hline [c; x = \$d : \Psi \implies \Phi] \leq \delta \end{array}$$

It accepts an extra parameter, equivalent to postcondition  $\Phi$

## rnd tactic example

$$[x = \$\{0, 1\}; y = \$\{0, 1\} : \text{true} \implies x \vee y] = \frac{3}{4}$$

$$\frac{1}{2} + \frac{1}{2} \frac{1}{2} \leq \frac{3}{4}$$

$$[x = \$\{0, 1\} : \text{true} \implies x] \leq \frac{1}{2}$$

$$x \implies \mu \{0, 1\} (\lambda z. x \vee z) \leq 1$$

$$[x = \$\{0, 1\} : \text{true} \implies \neg x] \leq \frac{1}{2}$$

$$\neg x \implies \mu \{0, 1\} (\lambda z. x \vee z) \leq \frac{1}{2}$$

---

$$[x = \$\{0, 1\}; y = \$\{0, 1\} : \text{true} \implies x \vee y] \leq \frac{3}{4}$$



# simplified rnd tactic (upper bounded)

**Syntax:** rnd

x occurs in postcondition  $\Phi$ :

$$\frac{c : \Psi \Longrightarrow \mu d \Phi \leq \delta}{[c; x = \$d : \Psi \Longrightarrow \Phi] \leq \delta}$$

# simplified rnd tactic (upper bounded)

**Syntax:** rnd

x occurs in postcondition  $\Phi$ :

$$\frac{c : \Psi \Longrightarrow \mu d \Phi \leq \delta}{[c; x = \$d : \Psi \Longrightarrow \Phi] \leq \delta}$$

x does not occur in postcondition  $\Psi$ :

$$\frac{[c : \Psi \Longrightarrow \Phi] \leq \delta}{[c; x = \$d : \Psi \Longrightarrow \Phi] \leq \delta}$$

# simplified rnd tactic (lower bounded)

**Syntax:** rnd

x occurs in postcondition:

$$\frac{[c : \Psi \Longrightarrow \mu d \Phi \geq \delta] = 1}{[c; x = \$d : \Psi \Longrightarrow \Phi] \geq \delta}$$

## simplified rnd tactic (lower bounded)

**Syntax:** rnd

x occurs in postcondition:

$$\frac{[c : \Psi \Longrightarrow \mu d \Phi \geq \delta] = 1}{[c; x = \$d : \Psi \Longrightarrow \Phi] \geq \delta}$$

x does not occur in postcondition:

$$\frac{[c : \Psi \Longrightarrow \Phi] \geq \delta \quad \mu d \text{ cpTrue} = 1}{[c; x = \$d : \Psi \Longrightarrow \Phi] \geq \delta}$$

## simplified rnd tactic (lower bounded)

**Syntax:** rnd

x occurs in postcondition:

$$\frac{[c : \Psi \Longrightarrow \mu d \Phi \geq \delta] = 1}{[c; x = \$d : \Psi \Longrightarrow \Phi] \geq \delta}$$

x does not occur in postcondition:

$$\frac{[c : \Psi \Longrightarrow \Phi] \geq \delta \quad \mu d \text{ cpTrue} = 1}{[c; x = \$d : \Psi \Longrightarrow \Phi] \geq \delta}$$

As with the most general tactic variant we can add an optional postcondition argument. **What for?**

# rnd tactic examples

---

```
module M = {  
  var b1, b2 : bool  
  fun f () : unit = {  
    b1 = ${0,1};  
    b2 = ${0,1};  
  }  
}.
```

**lemma** ex1 : **bd\_hoare**[M.f : true ==> M.b2] = (1/2).

**lemma** ex2 : **bd\_hoare**[M.f : true ==> M.b1] = (1/2).

---

# if tactic

$$\frac{[c_1; c : \Psi \wedge b \implies \Phi] \leq \delta \quad [c_2; c : \Psi \wedge \neg b \implies \Phi] \leq \delta}{[\text{if } b \text{ then } c_1 \text{ else } c_2; c : \Psi \implies \Phi] \leq \delta} \text{ [if]}$$

---

```
module M2 = {  
  var b,b' : bool  
  fun f () : unit = {  
    if (b) {  
      b' = false;  
    } else {  
      b' = $ {0,1}\(single b);  
    }  
  }  
}
```

**lemma** test : **bd\_hoare** [M2.f : true ==> M2.b  $\vee$  M2.b' ] = 1.

---

# call tactic

Syntax: call  $\Psi_f \Phi_f$

$$\frac{\begin{array}{l} c : \Psi \implies \Psi_f [\vec{y}/\vec{p}] \wedge \forall v \vec{z}. \Phi_f [v/\text{res}_f] [\vec{z}/\vec{m}] \implies \Phi [v/x] [\vec{z}/\vec{m}] \\ [f : \Psi_f \implies \Phi_f] \leq \delta \end{array}}{[c; x = f(\vec{y}) : \Psi \implies \Phi] \leq \delta}$$

$$\frac{\begin{array}{l} [c : \Psi \implies \Psi_f [\vec{y}/\vec{p}] \wedge \forall v \vec{z}. \Phi_f [v/\text{res}_f] [\vec{z}/\vec{m}] \implies \Phi [v/x] [\vec{z}/\vec{m}]] = 1 \\ [f : \Psi_f \implies \Phi_f] \geq \delta \end{array}}{[c; x = f(\vec{y}) : \Psi \implies \Phi] \geq \delta}$$



# while tactic

Syntax: while  $\chi$   $e$

$$\frac{[c' : \Psi \implies \chi \wedge \forall M. (\chi \wedge 0 \leq e \implies \neg b) \wedge (\chi \wedge \neg b \implies \Phi)] \leq \delta \quad \forall k. [c : \chi \wedge b \wedge e = k \implies \chi \wedge e < k] = 1}{[c'; \text{while } b \text{ do } c : \Psi \implies \Phi] \leq \delta}$$

# Failure event lemma

---

```
module O : O = {  
  var bad : bool; var m : (from, to) map; var s : to list;  
  fun init() : unit = { bad = false; m = Map.empty; s = []; }  
  fun o(x:from) : to = {  
    if (length s < qO ) {  
      y = $dsample; if (List.mem y s) bad = true;  
      if (!in_dom x m) m[x] = y; s = y :: s;  
    }  
    return (proj (m[x]));  
  }  
}  
  
module M(A:Adv) = {  
  module AO = A(O)  
  fun main () : unit = { O.init(); AO.g(); }  
}  
  
lemma test :  $\forall (A<:Adv\{O\}), \forall \&m,$   
 $Pr[M(A).main() @ \&m : O.bad] \leq qO * (qO-1) * bd.$ 
```

---

# Failure event lemma

*fel n q h c F P*

- ▶  $c_1, c_2$  stands for the splitting of its body at position  $n$
- ▶  $\{O_i\}_{i=0}^k$ : all oracles accessed by any adversary called at  $c_2$
- ▶ variables in  $F$  can only be modified by  $c_1$  and  $\{O_i\}_{i=0}^k$

$$\left\{ \begin{array}{l} [O_i : \neg F \implies F] \leq h(c) \\ \forall c_0, O_i : P \wedge c = c_0 \implies c_0 < c \\ \forall c_0, \forall f_0, O_i : \neg P \wedge F = f_0 \wedge c = c_0 \implies F = f_0 \wedge c = c_0 \end{array} \right\}_{i=0}^k$$

$$\forall m', (\varphi \implies F \wedge c \leq q) \quad \sum_{i=0}^{q-1} h(i) \leq \epsilon$$

$$c_1 : \text{true} \implies \neg F \wedge c = 0$$

---

$$\Pr [f, m : \varphi] \leq \epsilon$$

# FEL example

Bound and counter initialisation goal (+inlining):

---

pre = true

O.bad = false; O.m = Map.empty; O.s = [];

post = ! O.bad  $\wedge$  length O.s = 0

---

# FEL example

Goal on probability of setting bad:

---

pre =  $0 \leq \text{length } O.s \wedge ! O.\text{bad}$

```
if (length O.s < qO) {  
  y = $dsample;  
  if (mem y O.s) { O.bad = true }  
  if (! in_dom x O.m) { O.m[x] = y }  
  O.s = y :: O.s  
}  
r = proj O.m.[x]
```

post =  $O.\text{bad}$

Bound :  $[\leq] (\text{length } O.s)\%r * \text{bd}$

---